Application or Docket Number 7496 RC PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) TYPE [ RATE FEE RATE FEE TOTAL CLAIMS סכד BASIC FEE 710.00 **BASIC FEE** 355.00 NUMBER EXTRA OR NUMBER FILED **FOR** X\$ 9= X\$18=TOTAL CHARGEABLE CLAIMS 20 minus 20= OR X80 =minus 3 = INDEPENDENT CLAIMS X40 =OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN **SMALL ENTITY** OR SMALL ENTITY (Column 3) (Column 2) (Column 1) ADDI-HIGHEST ADDI-CLAIMS PRESENT NUMBER REMAINING TIONAL RATE RATE TIONAL **PREVIOUSLY EXTRA AFTER AMENDMENT** FEE FEE PAID FOR AMENDMENT 20 X\$18= X\$ 9= 18 0 OR Minus Total 0 2 Minus X80 =Independent X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-NUMBER PRESENT REMAINING RATE TIONAL TIONAL RATE **PREVIOUSLY EXTRA** AFTER AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9=OR Total Minus Independent X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-PRESENT NUMBER REMAINING RATE **TIONAL** RATE TIONAL **PREVIOUSLY EXTRA AFTER AMENDMENT** FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= Total OR = Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.